

EDUCATIONAL BOOKLET MARTIEN ROBOT





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OUR TWO MARS COLONISTS ARE READY TO FACE ALL CHALLENGES! The year is 2041. The success of the Ingenuity Mars mission in 2021 is still fresh in everyone's mind. This NASA flying robot, which was deployed alongside the Perseverance rover, validated the concept of a robot attached to a control center on Mars.

Following the success of this mission, many others have been successfully carried out. Ever since the installation on Mars of the underground base Ares I in 2039, we are seeking to colonize the surface.

For this, a swarm of robots was deployed in 2040 on the surface to patrol, analyze and build the future Ares II base planned for 2042. The MSA (Martian Space Agency) based on Earth manages the whole project with the help of the first Martian colonists on site.

In the tasks, we will have to deal with two of our most experienced colonists from the Ares I base. Indeed, following an incident on the base, they are facing several challenges!

WHERE THE OPERATIONS TAKE PLACE



EQUIPMENT NEEDED FOR THE BUILDING AND USE OF THE MARTIAN ROBOT KIT

ELEMENTS OF THE KIT:



WARNINGS CONCERNING THE USE OF THE KIT





INSTRUCTIONS FOR SORTING AND RECYCLING





The Martian Robot kit and the programming space

- The Martian Robot kit
 - Contents of the kit
 - The ST-NUCLEO WB55RG board
- The Vittascience space
 - Creating an account
 - Programming interface
- Overview of robot parts
- Assembly instructions
- Programming the robot
- Operating the robot

Task 1: Discovering and using the equipment

- Task 1-1: Display text on OLED screen
- Task 1-2: Using the joystick 5
- Task 1-3: Using the front infrared sensors



Task 2: Controlling the engines

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- Task 2-1: Learn to turn
- Task 2-1: Learn to make a trajectory

Task 3: Testing the obstacle detector

- Task 3-1: Discovering the ultrasound sensor
- Task 3-2: Discovering the Time of Flight
- (ToF)
- Task 3-3: Distance sensors and engines



Task 4: Real time piloting

- Task 4-1: The remote control
- Task 4-2: Testing in real "Martian" conditions

Task 5: Moving in a square mode

- Task 5-1: Moving in a square mode
- Task 5-2: Detecting obstacles before moving



Task 6: Line tracker

- Task 6-1: Following a line
- Task 6-2: Following a line with 3 sensors
- Task 6-3: Following a line and avoiding obstacles

Task 7: Role-playing in a complex situation

• Task 7: Finally, a routine!

Workshop • 1 Ödepends on the tutor's estimation Presentation of the Vittascience microcontroller and interface

The "connected plant" kit contains all the necessary equipment to build an electronic components circuit that can automatically water a plant.

It comes with a ST NUCLEO-WB55RG board developed by STMicroelectronics. This board has a STM32 microcontroller with Bluetooth low energy BLE.

Presentation of the NUCLEO-WB55RG Ö 15 min

The following image shows the entries and exits of the NUCLEO-WB55RG board, which can be used as a support to various electronic components circuits along with the provided components.



This board is programmed through the Vittascience interface in MicroPython. Before using the NUCLEO-WB55RG board for the first time, it is required to upload a firmware to program it (see box).

ABOUT THE UPLOAD OF THE PROGRAM:

In order to program the board in MicroPython either by code or by bloc from the Vittascience website, the right firmware should be uploaded.



Here are the steps to be followed:

1. To flash the board, make sure the jumpe (metallic piece wrapped in black plastic) is positioned on the USB STL above the board on the same level as the supply sources. If it is not the case, move the jumper to see USB STL (see image1).

2. Plug the USB cable in the S \underline{I} INK port to upload the firmware. 2 red led lights will come on.

3. Download the firmware on the address: https://stm32python.gitlab.io/fr/docs/Micropython/Telechargement, then

drag and drop it on your board that will appear as a USB named "NOD-WB55". Warning: do not unzip the file.

4. When the download is finished, a green led light will come on (led 6, to the right of the Reset button).

5. Unplug the USB cable.

6. Move the previously used jumper (see step 1) to the USB MCU. See image (2).

7. Re-plug the cable in the USBJSER port (the other USB). See image (2).

8. Connect the board to the computer; the red led light number 5 will come on, this shows that the board is well connected.

9. Use the Vittascience interface to program the board:

- it is preferable to use a Chromium browser,
- go to Vittascience "Program",
- select the STM32 interface,
- click on "Connect" and select the board,
- the loaded file main.py is executed continuously.

Tip : Encountering a problem? Have a question? We are ready to answer you on: <u>support@vittascience.com</u>

• **Programming the board** Ö according to the supervisor's estimations

You can find all the details about how the online programming interface works on <u>Vittascience.com</u>.

You can also program the board using Arduino software (C++ language). Tutorials for this software are available in the resources library of our website <u>Vittascience.com</u>.

1 • Creating an account

First of all, we advise you to create an account on our website. It is not necessary in order to get the kit, but it will allow you to save and share your programs, resources and feedback.

Visit our website <u>Vittascience.com</u> and click on the green icon at the top right to sign up.

2 • Interface

+ B	- 5	8	C		🛓 Download .py	•	0.0
Search a block							5
III Display	On start		Foreve	r .			d0 : g
≓ Inputs/Outputs							8 H 💽 H 88
Communication	1.1.1						
Communication							
Sensors						a sa s s	8 p - 8
Actuators							
Robots						1101	
Logic						: :⊕:	
Loops						Θ	
Math							
Tout						1	

The interface allows you to program in bloc with a simultaneous transcription in Python.

Caution : The ST NUCLEO-WB55RG board is necessary in order to run the program once the sensors are in position.

You can find resources and programs on our website <u>Vittascience.com</u> to help you learn how to program the board.

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Select the port: •• connecter when you connect the board to the computer the interface will automatically detect to which port it is connected. The drop-down menu allows you to select the correct port if several cards are connected to the computer.

Transfer the program to the card: ⁴ Téléverser</sup> the code is run on the card as soon as the transfer is completed. Undo or Redo: り he previous or next actions. G project: (+) 8 🗲 new blank project, Start new to start а click this button а on Save the project : + to save your project, click on this button. For those who have an account, it is possible to share the program with the community. if you want to open programs you have already made, or have your students Open an existing project:

work on a framework you have created, they can access it by clicking on this button.

Code in Python: 🥠 if you want to code directly in Python.

Quick access:



Tip: This programming interface is designed to be very easy to use, do not hesitate to test it and suggest it to your students.

Overview of AlphaBot2-Base

• Figure 1 : Lower base, frontside

• Figure 2 : Lower base, backside



Source : <u>AlphaBot2-Ar - Waveshare Wiki</u>

- 1 AlphaBot2 control interface (female)
- 2 Ultrasonic module interface
- 3 Obstacle avoiding indicators
- 4 Reflective infrared photoelectric sensor, for obstacle avoiding
- **5** Micro gear motor reduction rate 1:30, 6V/600RPM

6 • Batteries holder for rechargeable Li-ion 14500 batteries. Beware, depending on Alphabot2 hardware revision, the +/- polarities can be reversed.

- 7 Power indicator
- 8 5V USB battery charging port
- 9 Battery charging indicator



Source : <u>AlphaBot2-Ar - Waveshare Wiki</u>

- 1 Omni-directional wheel
- 2 Reflective infrared photoelectric sensor, for line tracking

3 • Potentiometer for adjusting obstacle avoiding range. You need to adjust them with a screw-driver to make the infrared sensors (figure 1, point 4) working.

- 4 Rubber wheels diameter 42mm, width 19mm
- 5 Power switch
- 6 Reset switch
- 7 Adressable RGB LEDs



Source : <u>AlphaBot2-Ar - Waveshare Wiki</u>

- 1 OLED 128x64 display
- 2 Buzzer
- 3 Arduino peripheral jumpers
- 4 Joystick
- 5 Arduino expansion header (female)
- 6 Xbee connector (female), not used in our kit.
- 7 IR receiver (for remote control)

Source : <u>AlphaBot2-Ar - Waveshare Wiki</u>

- 1 AlphaBot2 control interface (male)
- 2 Arduino expansion header (male)

Overview of Nucleo Shield for Alphabot

• Figure 5 : Nucleo Shield for Alphabot, frontside

• Figure 6 : Nucleo Shield for Alphabot, backside



- Nucleo to Arduino bridge header (female)
- 2 Arduino expansion header labels
- 3 Grove connector to I2C bus
- 4 Grove connector to analog input

1 • Arduino expansion header (male)

Overview of Nucleo-WB55 board

• Figure 7 : Nucleo-WB55 frontside

• Figure 8 : Nucleo-WB55 backside



- 1 ST-Morpho expansion header (male)
- 2 STM32WB55 System-on-Chip embedding Bluetooth
- Low Energy radio
- 3 Bluetooth Low Energy antenna
- 4 Arduino expansion header (female)
- **5** Power & programming setup header (male)
- 6 Reset switch
- 7 User switches (3) and user LEDs (3)

- 1 CR2023 battery socket (depends on versions)
- **2** Micro-USB connector to ST-LINK (firmware programming)
- ${\bf 3}$ Micro-USB connector to USB _ USER (link to MicroPython REPL)
- 4 ST-MORPHO header (male)

Assembly instructions O according to the supervisor's estimations Connecting Nucleo-WB55 to Nucleo shield for Alphabot

Figure 9 : Nucleo-WB55 & Nucleo shield for Alphabot headers matching



- 1 Inner columns of ST-Morpho expansion header
- 2 Outer columns of ST-Morpho expansion header
- 3 Nucleo to Arduino bridge



• Figure 10 : Nucleo-WB55 plugged on Nucleo shield for Alphabot (top view)

• First, plug Nucleo-WB55 board on top of Nucleo Shield for Alphabot.

To achieve this, the two inner columns of Nucleo-WB55 ST-Morpho expansion header must fit inside the Nucleo-to-Arduino bridge header. This is illustrated on figure 9.

Doing that :

- Take care of the Nucleo-WB55 orientation
- Take care making no overlay mistake between male and female connectors during this operation. Check also that all teeth of inner columns of Morpho header are fully and firmly inserted inside Nucleo-to-Arduino bridge header.
- Notice that teeth from outer columns of Morpho header will be floating parallel to Nucleo-to-Arduino header.

If you completed this step properly, top view of the result should look like figure 10.

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Alphabot base setup

• Figure 11 : Alphabot lower base setup (top view)



1 • Plugged ultrasonic sensor

2 • Plugged Li-lon rechargeable 14500 batteries. Beware : polarities potentially inverted on your robot, check !

Second, prepare the Alphabot lower Base

To achieve this, plug the two rechargeable Li-ion 14500 batteries inside batteries holder and the ultrasonic sensor inside its header. This is illustrated on figure 11.

Doing that :

• Take care using the right kind of batteries, i.e., rechargeable Li-ion 14500 batteries.

If you completed this step properly, top view of the result should look like figure 11.

Beware, AA batteries won't work !

• Figure 12 : Alphabot upper base setup (top view)



 Nucleo shield for Alphabot plugged on Arduino expansion header, on top of Alphabot upper base.
 Alphabot upper base (below)

Third, prepare the Alphabot upper base

To achieve this, plug the female Arduino connectors on the backside of the Nucleo shield for Alphabot inside the Arduino expansion header on the frontside of Alphabot upper base.

Doing that :

• Take care achieving the right overlay for connectors. Each male-connector tooth should fit inside its corresponding female plug and be fully and firmly inserted inside it. If you completed this step properly, top view of the result should look like figure 12.

Connecting Alphabot lower-base to upper -base



• Thourth, connect Alphabot layers

To achieve this,

1 • Plug the female end of flexible connector map to the AlphaBot2 control interface on the backside of the upper base.

2 • Plug the male end of flexible connector map to the AlphaBot2 control interface on the front side of lower base.

3 • Finish assembly of upper base and lower base putting the 4 spacer-screws in the corresponding holes.

Doing that :

• Take care pulling firmly the ends of flexible map inside both upper and lower base connectors. Figure 13 is illustrating this step.

Pictures of assembled Martian robot



• Picture 1 : Connecting Alphabot lowerbase to upper-base.



• Picture 2 : Assembled Martian robot.

Last step, pictures of assembled robot

Picture 1 and picture 2 will give you a visual confirmation you did no mistake while following the previous assembly instructions.

Now, it's time to share the last technical points to use properly the robot !

Programming the Martian robot

Ö according to the supervisor's estimations

MicroPython firmware updating setup

- 1 Put the power switch under the robot to « OFF »
- 2 Put the jumper highlighted in red on below figure on the « USB STL » position.
- 3 Connect your board to your computer using « USB STL » connector of the Nucleo-WB55 board.
- 4 From your computer, drag and drop the new firmware on the virtual USB drive associated to your Nucleo-WB55 board.
- 5 Wait for the copy operation to complete.

To operate correctly, the robot need the firmware release 1.17 or a later one. If you need to update the firmware, please download it exclusively from Vittascience web site.



USB ST-LINK

MicroPython programming setup

- 1 Put the power switch under the robot to « OFF »
- 2 Put the jumper highlighted in red on below figure on the « USB MCU » position.
- 3 Connect your board to your computer using « USB USER » connector of the Nucleo-WB55 board.
- 4 Connect the USB cable to your computer and start Vittascience programming interface.

You can now connect to the Vittascience interface and upload your programs inside the Nucleo-WB55 driving the robot.



Operating the Martian robot

Ö according to the supervisor's estimations

Charging the robot batteries

 If the orientation of batteries holder on your robot is the one shown on figure 16-a, put the power switch under the robot to « OFF ».

2 • If the orientation of batteries holder on your robot is the one shown on figure 16-b, put the power switch under the robot to « ON ».

Put the power switch under the robot to $\ll \mathsf{OFF}$ ».

3 • Plug only one USB cable to your robot, in the 5V USB battery charging port of the Alphabot base.

4 • The CHG LED should light until the batteries are fully charged. If the LED is flashing quickly, please verify the USB cable and the batteries are well plugged.

5 • When the batteries are full, the CHG LED is off.





Starting the robot

1 • Unplug any USB cable connected to your robot.

2 • Put the jumper highlighted in red on below figure on the «5V VIN» position. Now, the Nucleo-WB55 board will draw power from the two batteries of the Alphabot base.

3 • Put the power switch under the robot to « ON », the PWR LED on its base should light.

If the batteries of the Alphabot are charged enough, the PWR LED of the base of the robot will light and the robot will start executing the last program you uploaded inside the Nucleo-WB55 using Vittascience programming interface.

If the robot behaviour is not the one you expected, check your program and/or consider charging the batteries.



Task • 1 Ö according to the supervisor's estimations **Discovering and using the equipment**

Discovering the controller board of the future mini rover Here are, respectively, the flow chart, the code for (very simple task to master the program transfer and the programming by bloc and the Python code. interface of the Vittascience platform.)

• Task 1-1: Display text on the OLED screen

To start off this first task we will display the text "Mars" on the OLFD screen of the robot



Your schedule will be very busy in order to master all the technologies needed for this project. You may need to innovate in order to develop new skills that were not part of your initial training to come to Mars. Let's start with something simple. You will be given a few small programming exercises to help you familiarize yourself with the procedures of using the microcontroller board found in all radio-controlled robots on the surface.





Whoa! We're going to have to work with these tiny things? But I'll end up crushing them with my large fingers!

Pfff, we've been using microcontrollers in our rovers for more than 30 years and it always works out! Remember, there were already some in Perseverance! They're solid!



Sending procedure. Over.



In the Vittascience programming interface, you can choose to program either in Python or in block code. As a first step and according to your level, we advise you to use the block code which is easier to begin with.

The blocks are in the left menu, as a start, only the following two will be needed.

Inputs/Outputs

Task 1-2 : Using the joystick

Now that we have understood how the basic functions of the board work to display a text, we will interact with the screen using the joystick, as a first step.

We are going to keep the display of "Mars" as the basic code, but now it will be displayed only when we press the joystick of the robot. For this task we will need new blocks which are in the following menus:



Forever [Alphabot] if button center [Alphabot] if button center [Alphabot] show text (Mars ??) on screen at position x 0 y (alphabot] show text (Mars ??) on screen at position x (alphabot] show text (alphabot] show text (alphabot] screen	On start
Forever [Alphabot] if button center pressed on joystick then [Alphabot] show text Mars on screen at position x 0 y 0 wait second(s) [Alphabot] clear screen	[Alphabot] clear screen
Forever [Alphabot] if button center pressed on joystick then [Alphabot] show text Mars on screen at position x y y unit lear screen [Alphabot] clear screen	
[Alphabot] if button center ▼ pressed on joystick then [Alphabot] show text	Forever
[Alphabot] show text (Mars) on screen at position x 0 y 0 wait 1 second(s) • [Alphabot] clear screen	[Alphabot] if button center pressed on joystick then
wait 1 second(s) [Alphabot] clear screen	[Alphabot] show text (Mars ? on screen at position x 0 y 0
[Alphabot] clear screen	wait 1 second(s) -
	[Alphabot] clear screen
	\odot

```
1 import machine
```

```
2 from stm32_ssd1306 import SSD1306, SSD1306_I2C
 3 from stm32 alphabot v2 import AlphaBot v2
 4 import utime
 5
6 oled = SSD1306 I2C(128, 64, machine.I2C(1))
 7 alphabot = AlphaBot v2()
 8
9 oled.fill(0)
10 oled.show()
11
12 while True:
    joystickButton = alphabot.getJoystickValue()
13
    if joystickButton == "center":
14
      oled.text('Mars ', 0, 0)
15
      oled.show()
16
17
      utime.sleep(1)
      oled.fill(0)
18
19
      oled.show()
```

Task 1-3: Use of the front infrared sensors

Instead of the joystick, which is only a basic pressure sensor (press or not) we are going to use the frontal infrared sensors of the robot.

For this task, we will complete the previous code with the following function: "if I pass my hand in front of the right sensor, the OLED screen will display "Mars" for 1 second. If I pass my hand in front of the left sensor, then it displays "MSA"." (Again, the information received will be basic "I am receiving or not")

Here are respectively, the flowchart, the block programming code and finally the Python code.

As we can see, in the code there is an "erase screen" block, in the startup loop, it makes sure that the screen is empty when the robot starts up.

Caution : If the infrared sensors do not seem to be working, adjust their sensitivity using the potentiometers on the underside of the

robot. See page 18, figure 2, point 3.



```
Forever

[Alphabot - IR front sensors] if obstacle by the right (LEDR) • detected by IR then

[Alphabot] show text ( Mars ? on screen at position x 0 y 0

wait 1 second(s) •

[Alphabot] clear screen

(Alphabot - IR front sensors] if obstacle by the left (LEDL) • detected by IR then

[Alphabot] show text ( ASM ? on screen at position x 0 y 0

wait 1 second(s) •

[Alphabot] clear screen

(Alphabot] clear screen

(Alphab
```

```
2 from stm32 ssd1306 import SSD1306, SSD1306 I2C
3 from stm32 alphabot v2 import AlphaBot v2
4 import utime
6 oled = SSD1306 I2C(128, 64, machine.I2C(1))
 7 alphabot = AlphaBot v2()
9 oled.fill(0)
10 oled.show()
11
12 while True:
    detection = alphabot.readInfrared()
13
   if detection == alphabot.RIGHT OBSTACLE:
14
15
      oled.text('Mars ', 0, 0)
      oled.show()
16
17
      utime.sleep(1)
18
      oled.fill(0)
19
      oled.show()
20
    detection = alphabot.readInfrared()
21 if detection == alphabot.LEFT OBSTACLE:
22
      oled.text('ASM', 0, 0)
23
      oled.show()
24
      utime.sleep(1)
25
      oled.fill(0)
26
      oled.show()
```

Task • 2 O according to the supervisor's estimationsControlling the engines

Task 2-1: Controlling the engines

It is about time we moved our little robot. For now we are only going to make simple movements like move forward/ turn.



MSA here. The surface building robots are currently out of service and they are in unknown positions. You are going to learn how to move them and put them back in position in order to bring them back to be reviewed.



Cool, where's the joystick?

I don't think it'll be like with piercers where all you have to do is push a button!!



There are many ways to control the wheels of the robot according to the 3 code blocks:



Bloc 1 : Allows you to control each engine, whether it is left or right, independently. It also allows you to control the rotation direction and the speed of rotation.

Bloc 2 : Allows you to control the rotation direction and rotation speed of the two left and right engines simultaneously.

Bloc 3 : Allows you to stop the engines independently or simultaneously.

Bloc 4 : Allows you to activate the engine that lets the robot turn to the left or to the right and to control the power of the engine.

For our first program we are just going to make the robot move forward for 1 second.

To do so we will need blocks which can be found in:

Bobots ☐ Robots ☐ Inputs/Outputs

Here are respectively, the flowchart, the block programming code and the Python code.



```
1 import machine
2 from stm32_alphabot_v2 import AlphaBot_v2
3 import utime
4
5 alphabot = AlphaBot_v2()
6
7 alphabot.moveForward(50)
8 utime.sleep(1)
9 alphabot.stop()
10
11 while True:
12 pass
```

• Task 2-2 : Learn to turn

A robot that moves forward is good, but also dangerous. We'll have to teach it to turn and for that we'll use the independent control of each engine.

For turning, we have two methods to choose from: the tank method or the car method. The tank turns its wheels in the opposite direction on each side which allows it to turn on the spot. The car, with its differential system, usually has one wheel spinning faster than the other which allows it to turn.

Each technique has its own advantages and disadvantages depending on its use. The opposite direction technique allows the robot to turn faster but at the expense of the overall speed of movement. The other method presents the same problem but the other way around of course. In our situation we are going to move in Mars, a hostile environment, so caution and maneuverability is more important. So we will start by using the tank method with a $90\,^\circ$ turn.

To do so we will need blocks that can be found in:

Robots Aligned Alig

Here is in order the flowchart, then the programming code by block and finally the Python code.



```
1 import machine
2 from stm32_alphabot_v2 import AlphaBot_v2
3 import utime
4
5 alphabot = AlphaBot_v2()
6
7 alphabot.setMotors(right=20)
8 alphabot.setMotors(left=-20)
9 utime.sleep_ms(400)
10 alphabot.stop()
11
12 while True:
13 pass
```

The program will not be perfect; we will have to adjust the time in order to obtain a 90° angle. You can do it by trial and error or use a proportionality table. Do not hesitate to reduce the speed in order to better control the direction. We now have full control of our robot and can move it wherever we want.

Task 2-3 : Learn to make a trajectory

We know how to move forward/backward in a straight line and how to turn in a 90° angle. Demonstrate your skills by making the robot move in a square. To do so, we will need the block that is in:

Bobots ≓ Inputs/Outputs

Caution : The flowchart becomes more complicated to write because of the loop that will count how many times we have done a series of actions. A counter variable will therefore appear.


Task • 3 Oaccording to the supervisor's estimationTesting the obstacle detector

Task 3-1: Discovering the ultrasonic sensor





On the one hand, there is a transmitter that sends out a sound wave. When the wave hits an obstacle, the obstacle sends the same wave back to the transmitter. Then a calculator "counts" how long the sound wave took to go and come back. Knowing the speed at which sound travels in the air, one can deduce the distance (V=d/t). We deduce d. For this mission we are going to be constantly displaying the distance of an object on the OLED screen.

To do so we will need blocks which are in:



• Task 3-2: Discovering Time of Flight (ToF)

The Time of Flight sensor allows you to detect an obstacle in front of it and even to measure a distance.



There is a transmitter that sends a laser beam. When the beam hits an obstacle, the obstacle sends it back. Then a calculator "counts" how long the laser pulse took to go and come back. Knowing the speed at which a laser travels in the air (speed of light), we can deduce the distance (V=d/t).

For this task, we will be constantly displaying the distance of an object on the OLED screen. The Time of Flight sensor must be connected to the I2C socket of the shield

To do so we will need blocks which are in:







Task 3-3 : Distance sensors and engines

We are going to use this ultrasonic sensor to move the robot. The robot will have to move until the distance between the robot and a wall is the right distance, for example 30 cm.

To do so we will need the blocks that are in:

🖷 Robots 🕴 Logic

C Loops

In this task we are going to use the logic comparators, which allow us to check if a piece of information is true or false. Once this verification is done, we can start this or that action. In our case, the question will be: Is the distance between my robot and the wall less than 20 cm?





If you measure the distance obtained after the robot has moved, there may be a slight difference. This is due to two factors:

• The first factor is due to human error, we forget that we should not measure the distance from the wheels onward but rather from the distance sensor because it takes the measurement.

• The second factor is due to the robot's inertia and the speed of calculation. The robot cannot stop instantly and the higher the speed, the greater the error due to braking. Also, the computation time of the board, which is negligible most of the time, can cause a slight deviation of a few mm if the speed is high.

It is entirely possible to use the ToF sensor instead of the Ultrasonic sensor, the program will be identical except for the name of the sensor used.

Task • 4 O according to the supervisor's estimationsReal time piloting



In order to control the small robot we will use the dedicated remote control.

The idea is that the robot receives information and reacts according to the information it receives.

Task 4-1: The remote control

In the first task, we will be displaying a piece of information on the board according to the key of the remote control. For example, if we press the key 1 the screen should display 1.

To do so we will need blocks that are in:





```
1 import machine
```

11

```
2 from stm32_ssd1306 import SSD1306, SSD1306_IZC
3 from stm32_alphabot_v2 import AlphaBot_v2
4 import utime
5 from stm32_nec import NEC_8, NEC_16
6 import gc
7
8 oled = SSD1306_I2C(128, 64, machine.I2C(1))
9 alphabot = AlphaBot_v2()
```

10 ir_current_remote_code = None

```
12 def remoteNEC_basicBlack_getButton(hexCode):
13
    if hexCode == 0x0c: return "1"
14
    elif hexCode == 0x18: return "2"
15
    elif hexCode == 0x5e: return "3"
    elif hexCode == 0x08: return "4"
16
17
    elif hexCode == 0x1c: return "5"
18
    elif hexCode == 0x5a; return "6'
19
    elif hexCode == 0x42: return "7"
20
    elif hexCode == 0x52: return "8'
21
    elif hexCode == 0x4a: return "9'
22
    elif hexCode == 0x16: return "0'
23
    elif hexCode == 0x40; return "up
24
    elif hexCode == 0x19: return "down"
25
    elif hexCode == 0x07: return "left"
26
    elif hexCode == 0x09: return "right'
27
    elif hexCode == 0x15: return "enter save'
    elif hexCode == 0x0d: return "back'
28
29
    elif hexCode == 0x45: return "volMinus"
    elif hexCode == 0x47: return "volPlus"
```

• 42



• Task 4-2: Testing in real "Martian" conditions

We are now going to drive our little robot in the warehouse. To do so we will use the programs we made earlier.

The goal is to move the robot forward with the top arrow, turn it with the right and left arrows, move it backwards with the bottom arrow and stop it with the Enter button on the remote control.



prever	
[Alphabot] if comn	nand up (PREV) received by NEC basic black remote control then
[Alphabot] contr	ol robot forward 🔻 speed 20 (%)
Ð	
[Alphabot] if comm	nand down (NEXT) - received by NEC basic black remote control then
[Alphabot] contr	ol robot backward 🔻 speed 20 (%)
•	
[Alphabot] if comn	nand left (CH-) received by NEC basic black remote control then
[Alphabot] turn t	to left - speed 20
Ð	
[Alphabot] if comm	nand right (CH+) 🔻 received by NEC basic black remote control then
[Alphabot] turn t	to right speed 20
•	
[Alphabot] if com	nand ENTER/SAVE received by NEC basic black remote control then
[Alphabot] stop	motor right & left 🔻
e	

0 while True:

```
1
   utime.sleep ms(150)
2
   qc.collect()
3
   if ir_current_remote_code == "up":
4
      alphabot.moveForward(20)
5
   utime.sleep ms(150)
6
   qc.collect()
7
   if ir_current_remote_code == "down":
8
      alphabot.moveBackward(20)
9
   utime.sleep ms(150)
0
    gc.collect()
1
   if ir_current_remote_code == "left":
2
      alphabot.turnLeft(20)
3
   utime.sleep ms(150)
4
    qc.collect()
5
   if ir current remote code == "right":
6
      alphabot.turnRight(20)
7
   utime.sleep ms(150)
8
   qc.collect()
9
   if ir_current_remote_code == "enter_save":
0
      alphabot.stop()
```

The Python code is intentionally incomplete, the beginning of the program is identical to the previous one and we can only find the function calls here.

After this simulation, we realize that it is very complex to control the robot with the remote control; a more efficient solution is to program the robot to make its decisions autonomously according to its environment.

With a simple command, the robot will have to adapt to fully accomplish the task it was given. For example, go 100 meters north and it will have to connect the meeting point which is located 100 meters to the north thanks to its programming.

Task • 5Taccording to the supervisor's estimationMoving in square mode



We will avoid re-coding everything. So we are going to use the code we've already made and we will improve it, as is often the case in computer science. To do so, we will use the following functions:



Task 5-1: Moving in square mode

For this task we will start programming in square mode. The robot will make small movements as if it were on a chessboard or a checkers board. This will simplify the programming to start with and will allow us to tell the robot for example to move 3 squares forward and 2 to the right.

To begin with, we will perform the previous tasks with the 90° rotation, which will be perfect for moving on a square, and then we will measure how much time it takes to move straight ahead by one square.

We are going to set the size of the square to 10 cm, which allows us to make a grid of 4 squares by 3 squares on an A3 sheet.

The task code we will use is that of the 2-1 and 2-2, as well as the one for the task 4-2.

To proceed, we are going to create three functions: one to move forward, one to turn right and one to turn left.

There are no changes from task 2-2 except that instead of putting the blocks in the "Repeat indefinitely" or "On startup" loop, we will put them in a function block to which we will give a distinguishable name so as not to get lost in the code.

We will add a condition block so that the robot executes the function when the right button on the remote control is pressed, and then we will add a second of delay in order to have the time to press a key on the remote control in a dead zone (unaffected key).

This gives us the flowcharts shown on the following pages:





efine	turn left	90° 🕒						
]				
[Alph	abot] con	trol moto	r left 🔻	directi	on	▼ sp	eed 2	20 (
[Alph	abot] con	trol moto	r right 🖣	direc	tion () ▼ s	peed	20
wait	450	nillisecon	d(s) 🔻					
[Alph	abot] sto	p motor	right & le	ft 🔻				
lefine	forwar	d 10 cm						
lefine	forwar	d 10 cm			 			
lefine [Alpl	forwar	d 10 cm ontrol rob	• • • • •	vard 🔻	speed	100		
lefine [Alpł	forwar nabot] co	d 10 cm ontrol rob	toot forw	vard 🔻	speed	100	(%)	
lefine [Alpl wait	forwar habot] co	d 10 cm ontrol rob millisece	termine the second sec	vard 🔻	speed	100	(%)	
lefine [Alpl wait	forwar nabot] co 400	d 10 cm ontrol rob millisecc	oot forw	iard ▼	speed	100	(%)	
lefine [Alph wait [Alph	forwar nabot] cc 400 nabot] <u>st</u>	d 10 cm ontrol rob millisect op motor	oot forw ond(s) ▼ r right 8	vard ▼	speed	100	(%)	
lefine [Alpł wait [Alpł	forwar nabot] co 400 nabot] st	d 10 cm ontrol rob millisect op motor	oot forw ond(s) • r right 8	rard ▼	speed		(%)	

c	efine turn right 90° 🕣
	[Alphabot] control motor right ▼ direction () ▼ speed 20 (%)
	[Alphabot] control motor left ▼ direction Ø ▼ speed 20 (%)
	wait 450 millisecond(s) •
	[Alphabot] stop motor right & left 🔻

```
45 def tourner_gauche_90_C2_B0():
```

- 46 alphabot.setMotors(left=20)
- 47 alphabot.setMotors(right=-20)

```
48 utime.sleep_ms(450)
```

```
49 alphabot.stop()
```

```
50
```

51 def tourner__droite_90_C2_B0():

```
52 alphabot.setMotors(right=20)
```

```
53 alphabot.setMotors(left=-20)
```

```
54 utime.sleep_ms(450)
```

```
55 alphabot.stop()
```

```
56
```

```
57 def avancer_10cm():
```

```
58 alphabot.moveForward(20)
```

```
59 utime.sleep_ms(400)
```

```
60 alphabot.stop()
```

62 while True:

```
63 utime.sleep_ms(150)
```

```
64 gc.collect()
```

```
65 if ir_current_remote_code == "up":
```

```
66 avancer_10cm()
```

```
67 utime.sleep(1)
```

```
68 utime.sleep_ms(150)
```

```
69 gc.collect()
```

```
70 if ir_current_remote_code == "right":
```

```
71 tourner__droite_90_C2_B0()
```

```
72 utime.sleep(1)
```

```
73 utime.sleep_ms(150)
```

```
74 gc.collect()
```

```
75 if ir_current_remote_code == "left":
```

```
76 tourner_gauche_90_C2_B0()
```

```
77 utime.sleep(1)
```

78

Now that we have our functions for programming, the task gets easier, we just need to call the function in the main program and it will execute itself in full.

As you can see, this considerably simplifies the program, no need to make lines and lines of coding with the principle of functions anymore.

• Task 5-2: Detecting an obstacle before moving

In this task we will add the elements of the third task. As moving without looking where you are going can, at some point, cause problems. In everyday life and for humans, the eyes are the main organs of obstacle detection. Indeed, our 3-dimensional vision allows us to spot obstacles and to evaluate their distance. In our case, the ultrasonic sensor or Time of Flight will play this role.

The goal of this task will be to move the robot on the checkerboard and check if the square it has to move to is free before each move. And if it is not the case, the robot should not move onto the blocked square and instead display a cross on the board.

To do this we will only modify the move function so that it detects obstacles.

To do so, we will need the blocks that are in:



Only the changes in the function "Move 10 cm forward" are presented here.



```
45 def avancer_10_cm():
46 if alphabot.readUltrasonicDistance() > 10:
47 alphabot.moveForward(20)
48 utime.sleep_ms(400)
49 alphabot.stop()
50 else:
51 alphabot.stop()
52
```

In the Python code, the function related to the ultrasound sensor is not added here. If needed, it is available in task 3.

We have already come a long way, our robot is now able to move on its own, avoiding obstacles or rather ignoring them.

> MSA! Great procedure, it almost works. The problem is when we enter the colors of the base the sensor goes crazy and the robot becomes impossible to control.



Can't we follow the lines on the ground?

Well done Chloe, that's the solution. We'll send you the procedures to fix the problems.



Task •6 ¿according to the supervisor's estimation Line tracker

• Task 6-1: Following a line

The line follower integrated into the AlphaBot robot is made up of 5 infrared sensors located under the chassis of the robot.

The principle of operation is as follows: The line follower is composed of 5 infrared sensors that each have an infrared emitting LED and a sensitive photo-transistor. The LED sends a signal and the photo-transistor detects it. The dark absorbs the infrared radiation, the receiver does not detect the signal sent when the sensor is above the line, so it returns 0. In the opposite case, the signal is reflected by the white, the sensor then returns 1.

At first we will only use two sensors to follow the line.



Here we can see how the sensors operate and the information that we get from the microcontroller board.

With this information, we will be able to think about what each engine does based on the information coming from the sensors.

To make the task easier, we are going to use a logical table in which there will be two columns for the sensors and two columns for the engines. We are going to use the code 0 for switched off engine or white color and 1 for active engine and black color.

Left sensor	Right sensor	Left engine	Right engine
0 / white	0 / white	Ş	?
0 / white	1 / black	1 / activated	0 / turned off
1 / black	0 / white	0 / turned off	1 / activated
1 / black	1 / black	1 / activated	1 / activated

We realize that in the first case, there is no more line and in this case we must implement a strategy to find the line. This can be, for example, "move 5 cm forward and then turn around in a circle until you find the line" or simply "back up" because you went too fast and lost the line.

Let's try to implement this.

To do so we will need the following blocks:



🥇 Logic

C Loops

In the program, we can see at the beginning in the block "At startup" a "stop the engine" sign. This is a mini initialization, it allows us to be sure that we are starting with the engine off. In this initialization, we can add many things to be sure to start the program in good conditions; for example a "clear screen" option, to be sure that nothing remains on the screen. We can add a pause to give you time to position the robot before it starts.



2 while True:

- if isSensorAboveLine(alphabot, sensor='IR2') and isSensorAboveLine(alphabot, sensor='IR3'):
 alphabot.moveForward(20)
- if not isSensorAboveLine(alphabot, sensor='IR2') and not isSensorAboveLine(alphabot, sensor='IR3'):
 alphabot.moveBackward(15)
- if not isSensorAboveLine(alphabot, sensor='IR2') and isSensorAboveLine(alphabot, sensor='IR3'):
 alphabot.setMotors(right=0)
- alphabot.setMotors(left=20)
- if isSensorAboveLine(alphabot, sensor='IR2') and not isSensorAboveLine(alphabot, sensor='IR3'):
 alphabot.setMotors(right=20)
- alphabot.setMotors(left=0)



• Task 6-2: Following a line with 3 sensors

Now let's try to improve our program by using three line sensors: left, center and right of the robot. We will use the following code: 0 for white and 1 for black line:

Left sensor	Center sensor	Right sensor	Left engine	Right engine
0	0	0	- 15%	- 15%
0	0	1	15%	0
0	1	0	15%	15%
0	1	1	15%	5%
1	0	0	0	15%
1	0	1	- 15%	- 15%
1	1	0	5%	15%
1	1	1	- 15%	- 15%

33 while True:

34 if not alphabot.TRSensors_readLine(2) <= 300 and not alphabot.TRSensors_readLine(3) <= 300 and not alphabot.TRSensors_readLine(4) <= 300:

35 alphabot.moveBackward(15)

36 if not alphabot.TRSensors_readLine(2) <= 300 and not alphabot.TRSensors_readLine(3) <= 300 and alphabot.TRSensors_readLine(4) <= 300:

37 alphabot.setMotors(left=15)

38 alphabot.setMotors(right=0)

39 if not alphabot.TRSensors_readLine(2) <= 300 and alphabot.TRSensors_readLine(3) <= 300 and not alphabot.TRSensors_readLine(4) <= 300: 40 alphabot.moveForward(15)

41 if not alphabot.TRSensors_readLine(2) <= 300 and alphabot.TRSensors_readLine(3) <= 300 and alphabot.TRSensors_readLine(4) <= 300:

42 alphabot.setMotors(left=15)

43 alphabot.setMotors(right=5)

44 if alphabot.TRSensors_readLine(2) <= 300 and not alphabot.TRSensors_readLine(3) <= 300 and not alphabot.TRSensors_readLine(4) <= 300:

45 alphabot.setMotors(left=0)

46 alphabot.setMotors(right=15)

47 if alphabot.TRSensors_readLine(2) <= 300 and not alphabot.TRSensors_readLine(3) <= 300 and alphabot.TRSensors_readLine(4) <= 300:

48 alphabot.moveBackward(15)

49 if alphabot.TRSensors_readLine(2) <= 300 and alphabot.TRSensors_readLine(3) <= 300 and not alphabot.TRSensors_readLine(4) <= 300:

50 alphabot.setMotors(left=5)

51 alphabot.setMotors(right=15)

52 if alphabot.TRSensors_readLine(2) <= 300 and alphabot.TRSensors_readLine(3) <= 300 and alphabot.TRSensors_readLine(4) <= 300:

53 alphabot.moveBackward(15)

54 oled.fill(0)

55 oled.show()



On start set detection limit * to \$300
Forever
If not [Alphabot] is sensor IR2 + above line \ominus limit value detection limit +) and + (not [Alphabot] is sensor IR3 + above line \ominus limit value detection limit +) and + (not [Alphabot] is sensor IR4 + above line \ominus limit value detection limit +)
[Alphabot] control robot backward ▼ speed (5) (%) €
If not [Alphabot] is sensor IR2 • above line \bigcirc limit value detection limit •) and • (Alphabot] is sensor IR3 • above line \bigcirc limit value detection limit •) and • (Alphabot] is sensor IR4 • above line \bigcirc limit value detection limit •) then
Alphabol] control motor left * direction 0 * speed 15 (%) [Alphabol] control motor right * direction 0 * speed 0 (%)
If not [Alphabot] is sensor IR2 + above line \ominus limit value detection limit + and + (Alphabot] is sensor IR3 + above line \ominus limit value detection limit + and + not [Alphabot] is sensor IR4 + above line \ominus limit value detection limit +
[Alphabot] control motor left * direction D * speed 15 (%) [Alphabot] control motor right * direction D * speed 15 (%) @
If not [Alphabot] is sensor IR2 • above line \ominus limit value detection limit •) and • [Alphabot] is sensor IR3 • above line \ominus limit value detection limit •) and • [Alphabot] is sensor IR4 • above line \ominus limit value detection limit •) then
[Alphabot] control motor left * direction 0 * speed (5) [Alphabot] control motor right * direction 0 * speed (6) (*) * * * (*) * * * (*) * * * (*) * * * (*) * * * * * * *
If (Alphabot) is sensor IR2 * above line 💬 limit value (detection limit *) and * not (Alphabot) is sensor IR3 * above line 🔿 limit value (detection limit *) and * not (Alphabot) is sensor IR4 * above line 🔿 limit value (detection limit *) then
[Alphabot] control motor left * direction 0 %) [Alphabot] control motor right * direction 0 * speed 15 (%) (%) (%) (%)
(Alphabot) is sensor IR2 * above line \bigcirc limit value detection limit * and * not (Alphabot) is sensor IR3 * above line \bigcirc limit value detection limit * and * (Alphabot) is sensor IR4 * above line \bigcirc limit value detection limit * then
Alphabolj control robot backward • speed 15 (%)
If (Alphabot) is sensor IR2 * above line \ominus limit value (detection limit *) and * (Alphabot) is sensor IR3 * above line \ominus limit value (detection limit *) and * not (Alphabot) is sensor IR4 * above line \ominus limit value (detection limit *) then
[Alphabot] control motor left * direction D * speed S (%) [Alphabot] control motor left * direction D * speed (%) (S) (%) (%) (%)
If [Alphabot] is sensor IR2 • above line \ominus limit value detection limit • and • [Alphabot] is sensor IR3 • above line \ominus limit value detection limit • and • [Alphabot] is sensor IR4 • above line \ominus limit value detection limit • then
Alphabol] control robot backward - speed (15) (%)

Task 6-3: Following a line and avoiding obstacles

For this task, we are going to imagine that the robot will detect an object while following the line. In this case, it will have to stop following the line, go around the object and then find the line on the other side of the obstacle.

In our case, we will limit the size of the hindering object to 10 cm in diameter.

We are going to use the previous work from task 5 where we used the functions. We are going to keep the functions "Move 10 cm forward" and "Turn to the right" or to the left at a 90° angle. We are just going to add an avoid obstacle function and we will improve our initialization with a pause.

Let's try to implement this.

To do so, we will need the following blocks:



The algorithms and the program will become more consistent but we find many parts from old programs. The same goes for the algorithms, very little change, just complementary additions. The algorithms or codes are not present in full, only the important parts have been reused.

```
33 while True:
34
     if alphabot.readUltrasonicDistance() <= 5:</pre>
35
       tourner_gauche_90_C2_B0()
36
       avancer 10 cm()
37
       tourner_droite_90_C2_B0()
38
       avancer_10_cm()
39
       tourner_droite_90_C2_B0()
40
      avancer 10 cm()
41
       tourner_gauche_90_C2_B0()
42
    else:
43
      if not alphabot.TRSensors_readLine(2) <= 300 and not alphabot.TRSensors_readLine(3) <= 300 and not alphabot.TRSensors_readLine(4) <= 300:
44
         alphabot.moveBackward(15)
45
       if not alphabot.TRSensors readLine(2) <= 300 and not alphabot.TRSensors readLine(3) <= 300 and alphabot.TRSensors readLine(4) <= 300:
46
         alphabot.setMotors(left=15)
47
         alphabot.setMotors(right=0)
48
       if not alphabot.TRSensors readLine(2) <= 300 and alphabot.TRSensors readLine(3) <= 300 and not alphabot.TRSensors readLine(4) <= 300:
```







Task • 7 Ö according to the supervisor's estimation Finally, a routine!

Role-playing in a complex situation: The robot follows the loop continuously but a sudden drop in temperature occurs. The robot stops all its activities and must take shelter. To do this, we switch to manual control and plan a return to the Ares I center or to the indicated coordinates. The movements will be secured by using the ultrasonic sensors or the ToF sensor to check if a movement is correct. The remote monitoring will be done with the remote control. Planning several types of movements will be necessary.

Be careful, the number of buttons on the remote control are limited and you have to leave a free button to simulate a problem and another one to restart the robot as a line follower.

Attention, the whole code is presented here. Although it is not too complex, it becomes significant in size!

MSA! All the robots have returned, we can go back to our original task now.



Not quite yet, Rock. You have to restart the automatic procedure now. Stay alert to any problems and monitor them. You will have to work in shifts to make up for lost time.

Roger that, MSA



















orever															•			
[Alphabot] if co	mmand	ENT	ER/SAV	/E 🔻	re	ceiv	ved l	oy N	EC I	oasi	c bl	ack	rei	mo	te c	ont	rol	then
[Alphabot] st	op motoi	r rigt	nt & lefi	t 🕶	- 	:			* 	1	•) L		ः 	•	:	:	•
else if up (PR	EV) 🔻 r	eceive	ed then															Θ
forward 10 cr	n 1 i				1						•	1	*	2	•	1	•	:
else if down (NEXT) -	rec	eived tl	hen														Θ
move back 10) cm				-				-	1		î,		2 5	•	с. ,	•	
else if left (CH	I-) ▼ re	ceive	d then															Θ
turn left 90°						:			:	÷.	•	2	* 	2	•	2	:	1
else if right (C	;H+) ▼	receiv	red the	n														Θ
turn right 90°	 	•			1	•	•		•	÷	•		*	а ж	•		*	•
else if pad 1	• recei	ved th	en															Θ
suiveur de lig	ne 👘				÷	•	•		÷	*			•	a 11	•	×		•
else																		Θ
suiveur de lig	ne 🐖 🖓				•										+	÷	×	•
•																		
	1 A A																	





define turn right 90°	define forward 10 cm 💿
[Alphabot] control motor right - direction O - speed 20 (%)	[Alphabot] control robot forward - speed 20 (%)
[Alphabot] control motor left - direction O - speed 20 (%)	
wait (450) millisecond(s)	
	[Alphabot] stop motor right & left 💌
Alphabot stop motor right & left	
define sulveur de ligne 🛞	
If (Alphabot - Ultrasonic sensor) distance (cm) ≤ • 6 then	
bypass else \bigcirc	
A net Alabahati is same. 19 x show line a limit using distanting limit a net x liabahati is	
Aphabot control robot backward - speed b (%)	
if not [Alphabot] is sensor IR2 - above line \ominus limit value detaction limit - and - not [Alphabot] is	sensor IR3 • above line \ominus limit value 👍 detection limit • 刘 and • (Alphabot) is sensor IR4 • above line ⊝ limit value detection limit • 🔰 then
[Alphabot] control motor left + direction D + speed 15 (%)	
[Alphabot] control motor right + direction O + speed 0 (%)	
•	
if not [Alphabot] is sensor IR2 + above line \ominus limit value detection limit + Alphabot] is senso	r 193 • above line \ominus limit value (detaction limit •) and • not [Alphabot] is sensor 194 • above line \ominus limit value (detaction limit •) then
[Alphabot] control motor left • direction O • speed 15 (%)	
[Alphabot] control motor right • direction O • speed 15 (%)	
if not [Alphabot] is sensor IR2 + above line \ominus limit value delection limit - and - [Alphabot] is senso	r IR3 = above line \ominus limit value (detaction limit =) and = (Alphabot) is sensor IR4 = above line \ominus limit value (detaction limit =)) then
[Alphabot] control motor left • direction () • speed (15 (%) • c + c + c + c + c + c + c + c + c + c	
[Alphabot] control motor right - direction O - speed 5 (%)	
•	
if [Alphabot] is sensor IR2 + above line \ominus limit value detection limit + and + not [Alphabot] is sensor	IR3 • above line \bigcirc limit value detection limit • and • not [Alphabot] is sensor IR4 • above line \bigcirc limit value detection limit • then
[Alphabot] control motor left * direction C * speed 0 (%)	
[Alphabot] control motor right • direction D • speed 15 (%)	
lf [Alphabol] is sensor IR2 + above line 💬 limit value (detection limit +) and + not [Alphabol] is sensor	IR3 • above line 🕞 limit value detection limit • and • (Alphabot) is sensor IR4 • above line \ominus limit value detection limit • then
[Alphabot] control robot backward • speed 15 (%)	
•	
if [Alphabot] is sensor IR2 - above line 💬 limit value detaction limit - and - [Alphabot] is sensor IR3 -	r above line 💬 limit value detection limit •) and • not (Alphabot) is sensor 184 • above line 💬 limit value detection limit •) then
[Alphabot] control motor left - direction () - speed (5 (%)	
[Alphabot] control motor left + direction O + speed 15 (%)	
I [Alchabot] is sensor IR2 + above line O limit value. detection limit + and + [Alchabot] is sensor IR2 -	shows line 🔿 limit value detection limit • and • (Alchaboti is sensor 184 • abova line 🖓 limit value detection limit • man
Talhabari control robot hackward + sneed (5 (%)	
	· · · · · · · · · · · · · · · · · · ·
•	

```
1 import machine
2 from stm32_alphabot_v2 import AlphaBot_v2
 3 import utime
4 from stm32_nec import NEC_8, NEC_16
 5 import gc
 6 from stm32 ssd1306 import SSD1306, SSD1306 I2C
 7
 8 alphabot = AlphaBot_v2()
 9 ir_current_remote_code = None
10 oled = SSD1306_I2C(128, 64, machine.I2C(1))
11
12 def remoteNEC_basicBlack_getButton(hexCode):
    if hexCode == 0x0c: return "1"
13
    elif hexCode == 0x18: return "2"
14
15
    elif hexCode == 0x5e: return "3"
    elif hexCode == 0x08; return "4"
16
    elif hexCode == 0x1c: return "5"
17
    elif hexCode == 0x5a: return "6"
18
19
    elif hexCode == 0x42: return "7"
    elif hexCode == 0x52: return "8"
20
21
    elif hexCode == 0x4a: return "9"
22
    elif hexCode == 0x16: return "0"
    elif hexCode == 0x40: return "up"
23
    elif hexCode == 0x19: return "down"
24
25
    elif hexCode == 0x07: return "left"
    elif hexCode == 0x09: return "right"
26
     elif hexCode == 0x15: return "enter save"
27
    elif hexCode == 0x0d: return "back"
28
    elif hexCode == 0x45: return "volMinus"
29
    elif hexCode == 0x47: return "volPlus"
30
    elif hexCode == 0x46: return "play_pause"
31
     elif hexCode == 0x44: return "setup"
32
33
     elif hexCode == 0x43: return "stop_mode"
```

```
elif hexCode == 0x43: return "stop mode"
    else: return "NEC remote code error"
36 def remoteNEC callback(data, addr, ctrl):
    global ir_current_remote_code
    if data < 0: # NEC protocol sends repeat codes.</p>
      print('Repeat code.')
    else:
      print('Data {:02x} Addr {:04x} Ctrl {:02x}'.format(data, addr, ctrl))
      ir_current_remote_code = remoteNEC_basicBlack_getButton(data)
44 classes = (NEC_8, NEC_16)
45 ir_remote = classes[0](alphabot.pin_IR, remoteNEC_callback)
46 alphabot.calibrateLineFinder()
48 def suiveur_de_ligne():
    if alphabot.readUltrasonicDistance() <= 5:</pre>
      Contournement()
   else:
      if not alphabot.TRSensors_readLine(2) <= 300 and not alphabot.TRSensors_readLine(3) <= 300 and not alphabot.TRSensors_readLine(4) <= 300:
         alphabot.moveBackward(15)
      if not alphabot.TRSensors readLine(2) <= 300 and not alphabot.TRSensors readLine(3) <= 300 and alphabot.TRSensors readLine(4) <= 300:
         alphabot.setMotors(left=15)
         alphabot.setMotors(right=0)
      if not alphabot.TRSensors_readLine(2) <= 300 and alphabot.TRSensors_readLine(3) <= 300 and not alphabot.TRSensors_readLine(4) <= 300:
         alphabot.moveForward(15)
      if not alphabot.TRSensors readLine(2) <= 300 and alphabot.TRSensors readLine(3) <= 300 and alphabot.TRSensors readLine(4) <= 300:
         alphabot.setMotors(left=15)
         alphabot.setMotors(right=5)
       if alphabot.TRSensors_readLine(2) <= 300 and not alphabot.TRSensors_readLine(3) <= 300 and not alphabot.TRSensors_readLine(4) <= 300:
         alphabot.setMotors(left=0)
         alphabot.setMotors(right=15)
       if alphabot.TRSensors readLine(2) <= 300 and not alphabot.TRSensors readLine(3) <= 300 and alphabot.TRSensors readLine(4) <= 300:
         alphabot.moveBackward(15)
       if alphabot.TRSensors readLine(2) <= 300 and alphabot.TRSensors readLine(3) <= 300 and not alphabot.TRSensors readLine(4) <= 300:
         alphabot.setMotors(left=5)
         alphabot.setMotors(right=15)
       if alphabot.TRSensors readLine(2) <= 300 and alphabot.TRSensors readLine(3) <= 300 and alphabot.TRSensors readLine(4) <= 300:
         alphabot.moveBackward(15)
       oled.fill(0)
       oled.show()
75 def Contournement():
    tourner_gauche_90_C2_B0()
    avancer 10 cm()
    tourner_droite_90_C2_B0()
```

79 avancer_10_cm()

```
80
    tourner_droite_90_C2_B0()
```

elif hexCode == 0x44: return "setup"

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```
81
    avancer_10_cm()
```

```
82
    tourner_gauche_90_C2_B0()
```

```
84 def tourner_gauche_90_C2_B0():
      alphabot.setMotors(left=20)
85
      alphabot.setMotors(right=-20)
86
      utime.sleep_ms(450)
87
      alphabot.stop()
88
89
90 def tourner_droite_90_C2_B0():
      alphabot.setMotors(right=20)
91
92
      alphabot.setMotors(left=-20)
 93
      utime.sleep_ms(450)
 94
      alphabot.stop()
95
96 def avancer 10 cm():
      if alphabot.readUltrasonicDistance() > 10:
97
98
        alphabot.moveForward(20)
        utime.sleep_ms(400)
99
100
        alphabot.stop()
101
      else:
102
        alphabot.stop()
103
104 def reculer_10():
      alphabot.moveBackward(20)
105
      utime.sleep ms(400)
106
      alphabot.stop()
107
108
109 utime.sleep(3)
110
111 while True:
112
      utime.sleep_ms(150)
113
      gc.collect()
      if ir current remote code == "enter save":
114
115
        alphabot.stop()
116
      elif ir_current_remote_code == "up":
117
        avancer_10_cm()
121
        tourner_gauche_90_C2_B0()
     elif ir_current_remote_code == "right":
122
123
        tourner_droite_90_C2_B0()
124
     elif ir_current_remote_code == "play_pause":
125
        suiveur_de_ligne()
126
     else:
127
        suiveur_de_ligne()
```

Furthermore

In order to complement the programming of this booklet, you can add the following activities over the course of the year or in parallel, on other levels .

Creating 3D objects:

- A mini crater that adapts to the course
- A rock
- A Martian base
- A solar panel

A more important project would be to create a station for the robot. You could start from the idea of a garage with an automatic door that will allow you to use the ultrasonic sensor to detect the presence of the robot at the opening and closing of the station's entry lock. In this project, there is programming, but also design and manufacturing with machines, tools, 3D printing or laser cutting.



An example of a 3D printed Martian rock, which makes for an ideal obstacle for the distance sensor!

Furthermore

If you want to replace the ultrasonic sensor with the Time of Flight sensor, here is a support to 3D print. Find it on the website vittascience.com/learn



To close the track of the Martian robot, print this sheet in A4 format and place it on the track. Find it on the website vittascience.com/learn



Notes

Notes





This is the Martian robot building guide. It explains in detail each step and each task necessary to cary out the experiment. This guide is not exhaustive, your imagination and the resources available on our website can help you enhance the experience!

This booklet is subject to change, we invite you to to consult the version available online which is updated regularly on : <u>www.vittascience.com/learn</u> (search for "Martian robot" to find the user guide)

